

● WORK EXPERIENCE

03/2015 – CURRENT

SENIOR DEVELOPER, TEAM LEADER, RELEASE MANAGER/DEVOPS – SIGP, s.r.o.

Project name & Description:

TSS Group

Various security software applications - eReception, eHotel, license plate recognition, attendance systems,... Software communicating with HW devices like cameras, QR sensors, card readers, face recognition, temperature sensors, etc.

Responsibilities

Software Architect, Team Leader. Making high-level design choices and dictate technical standards for new applications, including software coding standards, tools and platforms. Helping to maintain and extend legacy applications, improving the final quality and to deliver products on time. Management of medium sized software development team (7 devs 2 testers).

Technologies

C#, .Net Core, WPF, WinServices, MySQL, Gitlab

Project name & Description:

NOTINO

Financial module in Elis ERP system serves to manage receivables and payables to NOTINO's partners. Our task was to develop part of the system, which is used to import accounting documents from external sources, import transactions from banks and reporting of payments. The other part was the accounting document pairing mechanism, the approval process for payments and matching.

Responsibilities:

Team lead and senior developer. Implementing back-end (micro)services, front-end application for financial operations, using cutting edge technologies.

Technologies:

C#, WINFORMS, CLOVER ETL, CUBERNETES DOCKER, AUTOMAPPER, MSSQL

Project name & Description:

MySKODA Portal

Information system for dealers and importers of Škoda Auto. The system offers vehicle tracking from production to expedition as well as stock information of individual vendors. Our responsibility is mainly development and performance optimization of individual modules.

Responsibilities:

Senior developer

Technologies:

.NET, C#, WEB API, PRISM, MANAGED EXTENSIBILITY FRAMEWORK, TYPESCRIPT, REACT JS, MS SQL, HTML, CSS, AZURE

Project name & Description:

Syndash Motion Capture System

Animation software allows to record human body movements by using hi-tech suit with sensors located on major joints of the human body. Recorded movements are played in 3D environment and edited in time frames.

Responsibilities:

Application design, UI, architecture, technical lead

Technologies:

.NET, C#, WPF, PRISM, 3D OPENGL, C++ MANAGED WRAPPER

Project name & Description:

IOMO - Integrované obslužné miesto občana

(through Hewlett-Packard Enterprise). Integrated service point allows Slovak citizens to use different types of e-Government services in one service center.

Responsibilities:

Senior developer, release manager

Technologies:

C#, .NET, WPF, MVC, WCF, ENTITY FRAMEWORK, ORACLE, JAVASCRIPT, CSS, HTML

Žilina, Slovakia

04/2012 – CURRENT

FREELANCER – LLJ Software

I'm founder of this company. I'm using it for spare-time jobs and to improve my skills and abilities. I mainly work in these areas:

- Mobile applications
- Web applications
- Software services

Púchov, Slovakia

05/2009 – 03/2015

SENIOR DEVELOPER – Descartes Systems Group

Mobile development (Android, Windows Phone)

- Small development team lead
- Application architecture & design
- Core and UI design implementation

Technologies:

C#, Xamarin and Xamarin Forms

Client/Server application development

- client business logic + WPF client UI implementation
- server side logic, workflow design
- supporting tools

Technologies:

C#, WF, WCF, WPF

Web development

- MVC 4 application using Bootstrap 3.x

Continuous integration

- local and server side build scripts implementation
- TFS 2010 build template modifications
- MSBuild, Powershell build and deploy scripts for application release management

Žilina, Slovakia

11/2000 – 04/2009

DEVELOPER – Virtual Reality Media

Project description:

All about software simulations and hi-technology

Responsibilities:

- Small development team lead for Cessna CJ2 flight simulator
- "Business logic" implementation of core parts of real airplanes or military vehicle systems
- Electrical, hydraulic and control system simulations
- Simulator UI design and implementation
- Cockpit controls visualization
- HW communication modules
- Windows drivers for time synchronization

Technologies:

Using C++, C#, DirectX, Windows DDK See less

Trenčín, Slovakia

03/2004 – 04/2005

SOFTWARE DEVELOPER – CEE-IT Slovakia

Project description and Responsibilities:

Refactoring old enterprise application. Analysis and re-implementation with new technologies.

Technologies:

Visual Studio 2003, .NET framework 1.1, Visual Basic .NET, MS SQL Server 2003

Nová Dubnica, Slovakia

● EDUCATION AND TRAINING

1993 – 1997 – Stará Turá, Slovakia

SCHOOL-LEAVING EXAM – High School of Electrical Engineering

Electrical Computer Systems

1997 – 2005 – Žilina, Slovakia

MASTER'S DEGREE – University of Zilina, Faculty of Management Science and Informatics

● LANGUAGE SKILLS

Mother tongue(s): **SLOVAK**

	UNDERSTANDING		SPEAKING		WRITING
	Listening	Reading	Spoken production	Spoken interaction	
CZECH	C2	C2	B2	B2	B2
ENGLISH	B2	B2	B2	B2	B2

Levels: A1 and A2: Basic user; B1 and B2: Independent user; C1 and C2: Proficient user

● DRIVING LICENCE

Driving Licence: **B**